

INTRAMURAL SPORT RULE SHEET

SPORT: KICKBALL

General Intramural Sports Rules

All Upstate Medical University students and CAB Members with a valid Upstate ID card are eligible to participate in Intramural Sports leagues. Family dependents are eligible to participate so long as they are registered on a family membership. No guests are eligible to participate in any Intramural Sports league or tournament.

Rosters are due by the stated deadline.

Tournament Schedules will be distributed before the beginning of the tournament. The tournament format will be double elimination and brackets will be available for men, women and co-ed teams dependant on rosters submitted.

Individuals should arrive ten minutes prior to the posted start time of their contest. A grace period of five minutes is allotted to each individual. After five minutes, either the game will be played or the individual ready to play will be awarded the win.

All participants and spectators are expected to behave and conduct themselves in a sportsman-like manner and treat others as you would wish to be treated.

The winning individual is responsible for filling out the Score Reporting Form and submitting it to the Office of Campus Activities immediately following the contest.

Intramural Champion T-Shirts will be awarded to the winners of each tournament bracket.

3 on 3 Kickball

- Three players are allowed on the field at any given time.
- Foam dodgeball will be used for kickball games.
- Only two players allowed on bases at any time. In the event the third kicker kicks the ball and nobody is out or gets a homerun the player on third base is out.
- Homerun is counted when player crosses or touches white line under backboard between the lane lines.
- No stealing of bases is allowed.
- If a pitch is not between lane lines it is considered a ball. Four balls in one "at bat" is a walk.
- If a walk occurs on the 3rd kicker, all base runners advance. The furthest most person advances to home plate and scores a point.

Outs

- Each team will get three outs or up to 10 players to kick each inning.
- Player misses a kick or ball does not go past white line three times. Player is out.
- Ball hits either side wall or ceiling in air before hitting the ground.
- Player is tagged out, or forced out at a base. E.g. Fielding team touches first base with ball in hand before runner gets to the base.

Innings

- The game shall consist of nine innings, but not to exceed one hour of play.
- Each inning consists of both teams kicking and fielding.
- No new innings are started with less than 15 minutes left in the hour.
- Substitutions are allowed at the end of any inning. Exceptions made for injury.

Continued on reverse



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Field

- Pitchers must remain in and release the ball while fully inside the half-court circle when pitching.
- Ball must be kicked between white line under net and the first large rectangle box lane line.
- Fielders may be anywhere behind the pitcher and/or to either side of the lane lines.

Bases from kicker perspective

- First Base to the right in the volleyball holder triangle.
- Second base is the far free throw line – anywhere along the line between lane lines.
- Third base is to the left in the volleyball holder triangle.
- Home plate is the white line between the key under the net.

Back wall

- Homerun if front face of backboard is hit or if ball makes a basket. Homerun does not count if net or rim only are hit.
- Balls may be played off the backwall.
- Fielder may catch ball off back wall before ball hits the ground or a side wall the kicker is out.

