# Cornhole Rule Sheet

#### **TEAMS**

Each team will consist of two players

## **GAME SET-UP**

The first team to play on a court will pick up the cornhole set at the CAB Info Desk. Boards must be wiped down before and after each game. If another game is scheduled the hour immediately following the first the previous teams may leave the boards in the designated team and the second group must return the boards to the CAB Info Desk. If groups finish before the hours is finished they shall return the boards to the CAB Info Desk if the next groups have not yet arrived.

## **PLAY OF THE GAME**

Every match is broken down into innings of play. During an inning of play, each player must pitch all four of his/her bags. An inning is never completed until all players pitch all four of his/her bags.

#### **DOUBLES CORNHOLE MATCHES**

Two teams, consisting of two players, compete against one another until a winning team is determined.

- Each team will stay in their designated lane for the whole game.
- Players at the headboard will alternate pitching bags until each player has pitched all four of his/her bags.
- Players at the footboard will take score and resume pitching back to the other board.
- The top of an inning is completed when both players pitching from the headboard pitch all four bags; the bottom of the inning is completed when the remaining players pitching from the footboard pitch all four bags.

## **SCORING**

The approved method of scoring for the sport of cornhole is "cancellation" scoring. In cancellation scoring, the points of one player cancel out the points of their opponent. Using this method, only one player/team can score in each inning.

- Bag In-The-Count (Woody): Any bag which comes to rest anywhere on top of the board. Each is worth one (1) point.
- Bag In-The-Hole (Cornhole): Any bag which is thrown through the hole or knocked through the hole by another bag. Each is worth three (3) points.
- Foul Bags Refers to any bag that has not been determined as Bag In-The-Count or Bag In-The Hole or was designated a foul bag as the result of rules violation

#### PLAYER PITCHING ROTATION

The player or team who scored in the preceding inning has honor pitching first in the next inning. If neither player or team scores, the player or team who pitched first in the preceding frame shall retain first pitch in the next frame. The first pitch of the game will be determined by a coin flip or one set of rock, paper, scissors between one member of each team.

## POSITION OF PLAYERS DURING PITCHING

The pitcher must be within the pitcher's box or behind the foul line at the time of release. A player must pitch all four bags from their designated pitcher's box. Players must pitch the bag with an under-hand release.

#### **FOUL BAG RULE VIOLATIONS**

The following are rule violations that must be spotted and called by a player or assigned judge. The penalty is to declare the bag a foul bag, which requires the bags to be removed from the court prior to resuming play.

- Any bag pitched when the player has contacted or crossed over the foul line
- Any bag pitched when the player has started or stepped completely outside the pitcher's box before the bag is released
- A bag pitched from a different pitcher's box than the first bag
- Any bag that contacted the court or the ground before coming to rest on the board
- Any bag that struck a previously defined object such as a tree limb, wire, indoor court ceiling, etc.
- Any bag removed from the board before scoring has been agreed upon for that bag
- A bag that leaves a player's hand once the final forward swing of the delivery process has started shall count as a pitched bag
- A bag that is accidentally dropped by a player before the final forward swing has started shall not be considered foul and may be picked up and pitched.

## **DETERMINING WINNERS - TRADITIONAL 21**

The game shall be played to the predetermined number of twenty-one points. The first player/team to reach (or exceed) that amount at the conclusion of an inning is the winner. In the event the game takes longer than one (1) hour, the team with the highest score wins.

\*Rules adapted from the American Cornhole Association

